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3 **MARKED-UP CLAIMS**

4 1. (twice amended) A method for [utilizing] generating a custom playlist in a non-  
5 volatile memory of a digital audio/visual actuator device, said playlist suitable to be  
6 played by [a] the digital audio/visual actuator device [and saved as a virtual CD],  
7 comprising the steps of:

8 creating the custom playlist on an external device with a graphical user interface;  
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10 transferring [providing] the custom playlist to the digital audio/visual actuator  
11 device; and

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13 saving the custom playlist [as a virtual CD, capable of being dynamically  
14 modified, in a] in said non-volatile memory of the digital audio/visual actuator device.  
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16 10. (twice amended) The method of claim 1, wherein transferring [providing] the  
17 custom playlist to the digital audio/visual actuator device comprises the steps of:

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19 downloading a playlist file that contains the custom playlist from the external  
20 device to the digital audio/visual actuator device over a communications link between  
21 the external device and the digital audio/visual actuator device; and

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23 saving the playlist file [as the virtual CD, capable of being dynamically modified,]  
24 to the non-volatile memory of the digital audio/visual actuator device.  
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